

MetaMask Extension: Seed Phrase Implementation
Security Audit Report

# ConsenSys AG

Final Audit Report: 29 July 2022

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## Overview

## Background

MetaMask requested that Least Authority perform a security audit of the MetaMask extension's seed phrase implementation. MetaMask is a browser extension wallet that handles account management and user interaction with the Ethereum blockchain, in addition to interacting with decentralized applications (dApps).

## **Project Dates**

- November 17 December 14: Code review (Completed)
- **December 17:** Delivery of Initial Audit Report (Completed)
- **July 26 28:** Verification completed (*Completed*)
- July 29: Delivery of Final Audit Report (Completed)

## **Review Team**

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## Coverage

## **Target Code and Revision**

For this audit, we performed research, investigation, and review of the MetaMask Extension: Seed Phrase Implementation followed by issue reporting, along with mitigation and remediation instructions as outlined in this report.

The following code repositories are considered in-scope for the review:

- MetaMask Browser Extension: <a href="https://github.com/MetaMask/metamask-extension">https://github.com/MetaMask/metamask-extension</a>
- Eth Keyring Controller: <a href="https://github.com/MetaMask/KeyringController">https://github.com/MetaMask/KeyringController</a>
- HD Keyring: <a href="https://github.com/MetaMask/eth-hd-keyring">https://github.com/MetaMask/eth-hd-keyring</a>
- Simple Keyring: <a href="https://github.com/MetaMask/eth-simple-keyring">https://github.com/MetaMask/eth-simple-keyring</a>

Specifically, we examined the Git revisions for our initial review:

MetaMask Browser Extension: f7c6b3228b7ac0a94a98356415a465157091c31e

Eth Keyring Controller: 138139aea5427478f33f16347549b2b3797f73bf

HD Keyring: 65fc900593115511f6aaa9191fb525d4e144fb8a

Simple Keyring: a1ce8d2c360e348d49e980915a4a94feb270e4e2

For the verification, we examined the Git revision:

MetaMask Browser Extension: 1caab93c07dd7bcdf90991f4c8d23d73e706610c

Eth Keyring Controller: 0a92a4b2ef80b665ae8240881b3a1f2d7715d514

HD Keyring: 52391a2a384aab545765838ed4bbe25d1608d0ed

Simple Keyring: f8c9105825953e926480e84c001e30ded5e8ebdf

For the review, these repositories were cloned for use during the audit and for reference in this report:

MetaMask Browser Extension:

https://github.com/LeastAuthority/metamask-extension-2

Eth Keyring Controller:

https://github.com/LeastAuthority/KeyringController

HD Keyring:

https://github.com/LeastAuthority/eth-hd-keyring

Simple Keyring:

https://github.com/LeastAuthority/eth-simple-keyring

All file references in this document use Unix-style paths relative to the project's root directory.

In addition, any dependency and third-party code, unless specifically mentioned as in-scope, were considered out of scope for this review.

## Supporting Documentation

The following documentation was available to the review team:

- MetaMask Browser Extension README.md:
  - https://github.com/LeastAuthority/metamask-extension-2/blob/develop/README.md
- Eth Keyring Controller README.md:
  - https://github.com/LeastAuthority/KeyringController/blob/main/README.md
- HD Keyring README.md:
  - https://github.com/LeastAuthority/eth-hd-keyring/blob/main/README.md
- Simple Keyring README.md:
  - https://github.com/LeastAuthority/eth-simple-keyring
- The Keyring Class Protocol:
  - https://github.com/LeastAuthority/KeyringController/blob/main/docs/keyring.md
- Developer Documentation:
  - https://docs.metamask.io/guide/
- MetaMask Internal Documentation:
  - https://github.com/LeastAuthority/metamask-extension-2/tree/develop/docs
- Seed Phrase Claims History google document (shared with Least Authority via Slack on 18 November 2021)
- Guide.pdf (shared with Least Authority via Slack on 7 November 2021)
- Vault-history.zip (shared with Least Authority via Slack on 18 November 2021)
- Norton logs-20211119T184714Z-001.zip (shared with Least Authority via Slack on 19 November 2021)
- drive-download-20211118T195918Z-001.zip (shared with Least Authority via Slack on 18 November 2021)
- Log files analysis.xlsx (shared with Least Authority via Slack on 19 November 2021)
- Private key.pdf (shared with Least Authority via Slack on 19 November 2021)
- RSP adjust.pdf (shared with Least Authority via Slack on 19 November 2021)

- RSP write 2021.04.09.pdf (shared with Least Authority via Slack on 19 November 2021)
- TimeLine Issues history.docx (shared with Least Authority via Slack on 19 November 2021)
- RSP adjust.pdf (shared with Least Authority via Slack on 28 November 2021)
- TimeLine Issue history updated.2021.12.13.docx (shared with Least Authority via Slack on 13 December 2021)

## Areas of Concern

Our investigation focused on the following areas:

- Correctness of the implementation of the seed phrase;
- The possibility of the seed phrase generating different account lists; and
- Anything else identified as critical to these areas during the initial analysis phase.

## **Findings**

## General Comments

Our team performed a security audit of the MetaMask extension's seed phrase implementation. In particular, the focus of our investigation was a potential error in the seed phrase implementation, in response to MetaMask user claims that the same seed phrase can generate different account lists. According to the MetaMask team, the occurrence of this error has been credibly reported by a number of users. As a result, a concerted effort has been undertaken to consistently replicate the seed phrase error by MetaMask, one of the MetaMask users who reported the issue, and the Least Authority team. In our independent review, we performed a close investigation of the potential causes of the seed phrase error in an effort to identify appropriate solutions. In doing so, we also examined the overall correctness of the MetaMask extension seed phrase implementation.

## **Seed Phrase Error**

Several MetaMask users have reported the occurrence of the seed phrase error. As a result, the MetaMask team has been in close communication with one MetaMask user in particular, who has reported and documented the inconsistency. Specifically, upon recovering a wallet from the seed phrase, a different wallet is generated that the user has not previously seen, instead of the user's previous wallet. From our analysis of the code and the MetaMask user's accounts, we believe that in some edge cases, the wallet generates a hidden, unknown seed phrase at a very early stage that overwrites the seed phrase the user has saved. However, we are uncertain about when and how this occurs.

## Areas of Investigation

With the exception of users reporting the error and this particular MetaMask user's documented evidence of unexplained behavior, there is very limited information available regarding the seed phrase error or evidence of a bug in the implementation resulting in this error. As a result, our team attempted several approaches to reproduce the error, in addition to completing a close review of the seed phrase implementation more generally.

## **Overwritten Addresses**

During our analysis of the documentation provided by the MetaMask user, we confirmed that two addresses had been corrupted into a single address, with one address overwriting a portion of another. A picture of a memory image provided to us displayed two addresses (which have been anonymized for this report):

## 

and

#### 

had become corrupted into a single address of the form:

## 

This indicates that corruption in memory or during storage occurred on the operating system (OS) or browser application level. The corrupted address exceeds the expected address length for a public key. Additionally, the offset at which address A is overwritten by address B does not fall on a word boundary, as would be expected if an error in splicing blocks had occurred. This leads us to conclude that an error occurred either in memory, which was later persisted to disk, or when attempting to write the address to disk.

As a result of this evidence of addresses being overwritten either in memory or on disk, the uncertainty of the execution environment in which the MetaMask extension is running guided part of our investigation efforts, which we outline further below.

#### **Mnemonic and Seed Generation**

We analyzed the seed generation from the mnemonic implementation and found that it follows best practices and industry standards. While <u>initializing</u> the wallet and generating the seed from the mnemonic, the function mnemonicToSeed is called from <u>bitcoinjs/bip39</u>. The generated seed is then used to generate an Ethereum HD key through the function fromMasterSeed from <u>ethereumjs-wallet</u>, which uses the function fromMasterSeed from <u>ethereum/js-ethereum-cryptography</u>.

The mnemonic can also be generated before the wallet is initialized, in which case the seed is generated from the newly generated mnemonic. The function generateMnemonic is then called from bitcoinjs/bip39, which defaults to the 128-bit strength.

We did not identify any issues with the implementation of BIP39 in these libraries. In addition, we did not find any mismatches with the usage of these flows to generate an HD key from a given mnemonic, or when generating a mnemonic first and then passing it to generate an HD key. However, we found that the addAccounts function in the HD Keyring class serves a dual function of mnemonic generation and account creation and could have severe side effects in the event that \_initFromMnemonic does not execute properly. As a result, we recommend decoupling the functionality of generating the mnemonic from addAccounts, as it could result in generating a new mnemonic of which the user is unaware (Suggestion 1). In addition, the correctness of mnemonics should be checked in order to adhere to the BIP39 standard. As a result, we recommend validating the passed mnemonics (Suggestion 5).

## **Race Conditions**

We explored the possibility of LeveIDB log files persisting between installations of the MetaMask extension. Once a user enters a password in the onboarding flow, a seed phrase is created for a wallet. In the event that a user then abandons the onboarding flow, the seed phrase may still appear in the LeveIDB log file, depending on how far the onboarding process proceeds. This could have been the experience of the MetaMask user who reported the problem. In their supporting evidence, they describe "downloading and installing, but not creating, a wallet" on at least two occasions.

When the MetaMask extension is uninstalled, the intended behavior of the Chrome browser is that the LevelDB database found in the Local Extension Settings Directory is deleted. It may be possible that a

race condition occurs when uninstalling a MetaMask extension since removing the MetaMask extension is executed in a separate thread than that of the extension itself. This could result in the MetaMask extension's Local Extension Settings Directory persisting between installs. If LevelDB saves to the log file immediately after it is deleted, but prior to the call to the operating system to remove the directory, then the delete directory API call will fail since the Windows APIs for deleting directories require empty directories (RemoveDirectoryA; RemoveDirectoryW; RemoveDirectoryTransaction). This would leave both the directory and the log file intact.

Upon reinstallation of the MetaMask extension, LevelDB will initialize a new database, in which the log file from the previous installation will be renamed as LOG.old. It is unknown to our team how this LOG.old file could corrupt the current database, as LevelDB was out of scope for this security audit. However, we discovered particular commits to the LevelDB repository that indicate certain optimizations were made to load older log files when opening the database (see references in <u>Suggestion 7</u>). In addition, inspection of the log files over the course of the audit demonstrated that LevelDB will, at times, attempt to recover older versions. This could indicate that a combination of race conditions and failures could cause the LevelDB storage used by the MetaMask extension to revert to an earlier state. As such, we recommend a thorough security audit of LevelDB's use of older logs and the resulting implications for the functionality of the seed phrase implementation (<u>Suggestion 7</u>).

As mentioned above, we discovered that the seed phrase is generated once a user enters a password during the onboarding flow. If a user aborts at this point in the process prior to seeing the seed phrase, the seed phrase continues to exist in memory and can be written to disk. If the MetaMask extension is then uninstalled but the scenario described above has occurred, a user may end up with a seed phrase that they are unaware of after reinstalling the MetaMask extension.

We identified a sequence of preconditions and events that would likely be necessary to cause the seed phrase error to occur:

- 1. The MetaMask extension is installed, and a password is set, but the user aborts before seeing the seed phrase. Even though the user is unaware of this seed phrase, it is already loaded into heap memory and is potentially stored to LevelDB;
- The LevelDB <u>log file</u> (\*.log) persists the MetaMask extension uninstall through a race condition where LevelDB writes to the log file immediately before the browser attempts to remove the directory;
- 3. Upon reinstallation of the MetaMask extension, the user uses the same password as before; and
- 4. After onboarding, LevelDB encounters a problem with the log file and recovers from LOG.old.

In one instance, one of the Least Authority security researchers believes they observed this irregular behavior, but were unable to reproduce it further. This occurred while having a breakpoint set in the HD Keyring addAccounts function on a newly reinstalled extension, during which a previously stored seed phrase appeared. Due to the documentation by the MetaMask user, and our team observing irregular behavior consistent with the seed phrase error, we recommend a further investigation into LevelDB (Suggestion 7).

## **Multiple Keyrings Theory**

We investigated the possibility that a second keyring was added to the Keyring Controller's keyrings array. The <u>getKeyringForAccount</u> function abstracts a way in which a keyring is used for a particular account, which would allow the user to use accounts from a second keyring seamlessly without user interaction.

When an account is added, the MetaMask controller will identify the primary Keyring by finding the first HD Key Tree keyring with a hard coded index of 0 (addNewAccount). In the event that there were multiple HD Key Tree keyrings in the Keyring Controller's keyrings array, the second HD Key Tree keyring would be

ignored. In a scenario where one HD Tree keyring has an unknown seed phrase, but a second HD Key Tree keyring has a seed phrase known to the user, this would lead to a scenario as experienced by the MetaMask user (i.e., recovering the wallet does not restore the intended account, if the account was linked to the HD Tree keyring with the unknown seed phrase). However, we were unable to identify a way for the Keyring Controller to contain multiple HD Key Tree keyrings in its keyring array.

## **Double Onboarding**

Our team investigated the possibility of multiple keyrings being generated if a user onboards twice. In <a href="registerOnboarding">registerOnboarding</a>, a check is made if this.completedOnboarding is true, indicating that the user has previously onboarded. However, this.completedOnboarding appears to be accessed incorrectly. When a user completes onboarding, the <a href="completeOnboarding">completeOnboarding</a> function updates the state of this.store setting this.store.completedOnboarding to true. A proper check in registerOnboarding would check the value of this.store.completedOnboarding. Instead, a check to verify this.completedOnboarding is made, a value that will always be false as it is never set. As a result, the function will never abort because the check will always resolve to false, enabling users to onboard again. Our team was able to load two onboarding pages and to onboard multiple times to the wallet. Therefore, we recommend that the onboarding check be implemented correctly (Suggestion 10).

If a user onboards twice, we observed that two keyrings are stored, but the second is of type Ledger Hardware and has an empty accounts array. From the MetaMask controller, the function addNewKeyring is only called from getKeyringForDevice and importAccountWithStrategy. In the case of getKeyringForDevice, the Keyring type is determined by a switch statement that returns an error if a predefined hardware wallet is not used. Due to this switch statement, it would be impossible to create an HD Tree keyring through this function call. With importAccountWithStrategy, the keyring type is hard coded as a Simple Key Pair type and can therefore never be an HD Key Tree. Since these two code paths prevent the creation of a second HD Key Tree keyring, double onboarding would not cause a double HD Key Tree keyring to cause the seed phrase error.

## addNewKeyring

We investigated the occurrences of <a href="mailto:addNewKeyring">addNewKeyring</a> to see if it could be used to generate multiple HD Key Tree keyrings. This function is only called twice and both instances are called from within the Keyring Controller's createNewVaultAndRestore and createFirstKeyTree functions. We discovered a subtle difference in the sequence of calls that could potentially cause keyrings in storage to become out of sync in the event there was a temporary failure in the OS writing to disk, as detailed below.

In <u>createNewVaultAndRestore</u>, the call to addNewKeyring is preceded first by a call to clearKeyrings, which sets the keyrings array to an empty array, and then a call to persistAllKeyrings, which serializes the now empty keyring array to the vault. However, <u>createFirstKeyTree</u> only precedes the call to addNewKeyring with a call to clearKeyrings. This function is only called in a single place (inside of <u>createNewVaultAndKeychain</u>) where it is sandwiched between calls to persistAllKeyrings. The first persists the current state of the keyring, and the second overwrites it with the new keyrings.

The persistAllKeyrings function will only serialize and encrypt to the vault what is stored in the keyrings array. The subtle difference between createNewVaultAndRestore and createFirstKeyTree is that, in the former, an empty keyring is persisted to storage by first calling clearKeyrings and then persistAllKeyrings. In the latter, however, persistAllKeyrings is called before clearKeyrings, with the assumption that the keyrings array is already empty.

This subtle difference means that if createNewVaultAndKeychain is called when a keyring already exists, it would result in two separate writes to the storage of different keyrings, with the second

overwriting the first. Under normal operating circumstances, this would occur without problems. However, since our team has observed the aforementioned instance of a corrupted address (i.e., by being partially overwritten by another address), in the event of an edge case error scenario in the execution environment or in LevelDB, this difference could cause the keyrings in storage to become out of sync with the keyrings stored in memory. A method to protect against this would be to not assume the keyrings array is empty when calling createNewVaultAndKeychain. As a result, we recommend clearing the keyring in memory before persisting it to storage, as is done in createNewVaultAndRestore (Suggestion 8).

## User Interface Investigation

Our team investigated locations in the User Interface (UI) implementation that trigger the creation of the keyrings <u>private key import</u> and <u>ison import</u>. In both of these UI components, a button click or pressing enter on the keyboard creates keyrings. We investigated the implication of these two events happening nearly simultaneously and if that would result in two keyrings being stored in the Keyring Controller. We found that both flows create a Keyring through <u>importAccountWithStrategy</u>, which results in a Simple Key Pair keyring being created. As a result, an HD Key Tree keyring cannot be created using this method. Therefore, it is impossible to create a hidden HD Key Tree keyring that a user is not aware of.

### Irregular API Response

We examined the log files sent by the MetaMask user to identify any past event that may have caused a synchronization issue between LevelDB and the wallet state. On at least two occasions, the b-cube API used by the MetaMask user appeared to drop a decimal point and post request times dated 1975. The error handler calls the function forceUpdateMetaMaskState when this occurs, which has the potential to change the state of the wallet. The 6 April 2021 date comes after the MetaMask user's unknown wallet had already been created, so we do not believe this particular event could have caused the unknown wallet to be generated. However, we investigated whether a similar prior event could have caused the seed phrase error but were unable to draw any conclusions about an incorrect date causing a wallet's seed phrase to be reset.

## **Code Quality**

Our team found the codebase of the MetaMask extension's seed phrase implementation to be well written and organized, and generally adhering to best practices. As detailed above, the usage of Ethereum and BIP39 libraries adheres to industry standards and we could not identify issues in the implementation of the mnemonic generation.

### Tests

The in-scope repositories contain extensive test coverage. However, there are currently no tests implemented for complicated scenarios that could simulate the impact of unexpected user workflows on the application's state. We recommend expanding test coverage to include edge case scenarios more comprehensively, and refining the variables tested to identify process errors as well as results. This would aid in identifying edge case scenarios that could cause the system to behave in unintended or unexpected ways (Suggestion 2).

## **Documentation**

The MetaMask extension seed phrase implementation documentation was thorough and comprehensive. In addition to the project documentation, the MetaMask team provided the MetaMask user's log files, the results of forensic type investigations carried out by the user, working directories used by the users Chrome browser, and a description of the steps the user followed (based on recollection) when the seed

phrase error was first observed. Furthermore, the MetaMask team attempted to collect data points from other impacted users. However, the information was limited, vague, and inconclusive.

## Scope

The in-scope repositories for this security audit were limited to the MetaMask extension's seed phrase implementation. All other components of the MetaMask extension were explicitly considered out of scope. As a result, in reviewing the key handling components, we assumed that the rest of the system behaves as intended and does not introduce any security vulnerabilities. However, due to the limited scope of the security audit, we are unable to make statements about the general security of the MetaMask extension in its entirety.

Moreover, due to the unique nature of the seed phrase error described in this report, we recommend that the scope of this investigation be expanded to include areas that were considered out of scope for this review (<u>Suggestion 9</u>).

## **Process Improvements**

Given the limited information available about this error, it is difficult to predict the number of users that may be unknowingly impacted by its occurrence, particularly since users are only made aware of the seed phrase error when they are forced to restore access from the seed phrase. At the time of delivering this report, only a small number of MetaMask users have reported encountering a similar issue. However, this may not represent the actual number of impacted users. As a result, we recommend providing MetaMask users with incentives, resources, and tooling in order to verify that their seed phrase is correct when their private keys are still accessible. If the user seed phrase is stored incorrectly, consistent with the seed phrase error, the seed phrase for all involved keyrings should be discoverable from the LevelDB log files. We suggest simplifying this process for the user by utilizing a recovery mechanism (Suggestion 3).

Furthermore, we recommend defining a clear process for MetaMask users to report errors, which would be helpful in identifying errors and security vulnerabilities in similar situations, and in identifying solutions. We suggest that this process facilitate the gathering of all relevant data and include a questionnaire to gather background information about the nature of the error and the execution environment, in addition to enabling users to share relevant log files, screenshots, and other supporting documentation. Defining an internal process of this nature would also help in tracking user errors effectively, in addition to documenting and sharing findings, which facilitates future research and prevents duplicate effort on similar leads (Suggestion 11).

## Specific Suggestions

We list the issues and suggestions found during the review, in the order we reported them. In most cases, remediation of an issue is preferable, but mitigation is suggested as another option for cases where a trade-off could be required.

SUGGESTIONS	STATUS
Suggestion 1: Decouple Mnemonic Generation from addAccounts	Resolved
Suggestion 2: Expand Test Coverage	Partially Resolved
Suggestion 3: Build Recovery Tool	Unresolved
Suggestion 4: Require User to Deliberately Generate a Mnemonic after Creating Password	Unresolved

Suggestion 5: Validate Generated Mnemonic	Resolved
Suggestion 6: Do Not Allow Users to Bypass Verifying the Generated  Mnemonic	Unresolved
Suggestion 7: Investigate LevelDB's Use of Previous Logs	Resolved
Suggestion 8: Clear keyring from Memory before Persisting to Storage in createNewVaultAndKeychain	Resolved
Suggestion 9: Consider Exploring These Areas for Further Investigation	Resolved
Suggestion 10: Fix Onboarding Flow Check	Resolved
Suggestion 11: Develop and Document a Process for User Error Reporting and Response	Resolved

## Suggestions

## Suggestion 1: Decouple Mnemonic Generation from addAccounts

### Location

main/index.js#L45-L47

## **Synopsis**

The addAccounts function in the HdKeyring class serves a dual function of mnemonic generation and account creation. When this function is called, a check if this.root is null is made. If this.root is null, a mnemonic is generated. Under normal circumstances, this.root should always be set after a call to \_initFromMnemonic. However, considering the presence of an error where users receive a mnemonic that they are unaware of, we consider this to be a dangerous coupling of functionality that would best be separated into different components.

This function is called during the onboarding flow, when unlocking the wallet, and when a new account is added. Creating a wallet begins with descrialization, through the <a href="mailto:description">description</a> function, which takes an optional opts argument. If the opts argument includes a mnemonic, then <code>\_initFromMnemonic</code> is called. Additionally, if opts has numberOfAccounts, then addAccounts is called. Another critical variable set in this function is this.root, which is set to null in the prelude of description.

When the MetaMask extension is first installed, and a fresh wallet is generated, the deserialize() function will not have an mnemonic in the opts object, and so, when addAccount() is called, \_initFromMnemonic would not have been called and this.root will still be null. As a result, addAccount() is used to generate the mnemonic for the entire wallet.

this.root is set as the end result of the operations in <u>\_initFromMnemonic</u>. When \_initFromMnemonic is called, this.mnemonic is set with the argument passed to the function. Therefore, if this function were ever called twice, it would overwrite the original mnemonic.

The danger in this approach is in the following three function calls that result in this.root being set. If there is a failure in any of these functions, for any reason, including a failure from the larger execution environment or operating system, this.root will not be set, leaving the keyring in a state where the next call to addAccount will generate a new mnemonic to overwrite the original.

```
const seed = bip39.mnemonicToSeed(mnemonic);
this.hdWallet = hdkey.fromMasterSeed(seed);
this.root = this.hdWallet.derivePath(this.hdPath);
```

We investigated the code in these function calls for any potential edge cases or anomalous behavior that would cause a failure in rare cases but did not discover any irregularities.

Additionally, we found, through the use of a debugger, that a new seed phrase can only be generated during the unlocking of the wallet or when adding a new account. If the seed phrase is regenerated during wallet creation, the error is caught by verifySeedPhrase. However, during wallet unlocking, addAccounts is called twice. If the error occurs on the first call to addAccounts, then the mnemonic is overwritten silently, and a new wallet is generated. We observed that the MetaMask extension was unpredictable in whether this new mnemonic persisted across the further locking and unlocking of the wallet, indicating another issue regarding the integrity of the persistent storage.

### Mitigation

We recommend removing the mnemonic generation from addAccounts and implementing it in a separate flow that does not obstruct unlocking the wallet or adding accounts to a keyring.

#### **Status**

The MetaMask team has implemented the suggested mitigation.

### Verification

Resolved.

## **Suggestion 2: Expand Test Coverage**

## Location

metamask-extension-2/tree/develop/test

KeyringController/tree/main/test

eth-hd-keyring/tree/main/test

eth-simple-keyring/tree/main/test

## **Synopsis**

Test coverage of the repositories in-scope is extensive. We inspected the end-to-end testing and found that while components are tested to prevent regression, more complicated scenarios that better simulate the impact of unexpected user workflows on the application's state could be added.

For example, the tests from-import-ui.spec.js do not test that a previous wallet has been removed, or whether keyrings have been added as expected. Additionally, some tests, such as in from-import-ui.spec.js and lock-account.spec.js only validate that the resulting account has 25 ETH in it, and not that the account's address is what was expected.

## Mitigation

We recommend adding unexpected flows to the end-to-end testing suite to protect against edge cases where unusual user behavior could result in the corruption of the application state. As we suspect the

seed phrase error could be the result of system failure, running tests on systems with limited resources might also prove invaluable.

Additionally, we recommend that the success of tests be determined by more conditions being met than whether the wallet has 25 ETH. If the edge case occurs where the test restores a previously cleared wallet that also had 25 ETH in it, the test would not catch the seed phrase error. We recommend randomizing the ETH value across tests, as well as validating that the address of the wallet remains as expected.

#### **Status**

The Metamask team has created a <u>PR</u> to expand test coverage. However, there are components that are still not covered.

#### Verification

Partially Resolved.

## **Suggestion 3: Build Recovery Tool**

### **Synopsis**

The MetaMask user was able to discover the mnemonic used to generate the account with the lost funds through diligently decrypting every vault they found by manually parsing all the LevelDB files located in the Local Extensions Settings directory of the MetaMask extension. This process was successful because LevelDB is a time store of data and retains historical data rather than overwriting it. However, manually searching the binary data format is tedious and requires a level of technical skill that many users do not have.

## **Mitigation**

We recommend building a recovery tool, as it could reveal any hidden mnemonics in the database if the Local Extension Settings Directory has been preserved. Since LevelDB is an open source project with a known file structure, it would be possible to create a tool that users who experience the issue could use to crawl all LevelDB files and decrypt all vaults found with their chosen password.

## Status

The MetaMask team has rejected the suggested mitigation stating that the costs do not justify the benefits

## Verification

Unresolved.

# Suggestion 4: Require User to Deliberately Generate a Mnemonic after Creating Password

## Synopsis

Currently, the mnemonic phrase is generated and visible in heap memory once the user has created their password. However, it is not visible to the user, and they are unaware that it has been created. Not all users who install a wallet complete the full onboarding flow in one pass, as they may stop and return to the process after generating a password. Therefore, the user may be unaware that there potentially is a mnemonic already created, which could be used by the wallet. The user is then not able to detect if there has been an issue generating the mnemonic or that there might potentially be two mnemonics created through events outside of their control.

#### Mitigation

We recommend presenting users with a button that generates and reveals the mnemonic on the page where users are given the option to reveal the mnemonic.

#### Status

The MetaMask team has not implemented the suggested mitigation, stating that the scenario described above is highly unlikely due to the mutex used in the controller to prevent simultaneous vault generation.

#### Verification

Unresolved.

## **Suggestion 5: Validate Generated Mnemonic**

## Location

index.js#L46

## **Synopsis**

The addAccounts function in the HdKeyring class serves a dual function of mnemonic generation and account creation. When this function is called, a check if this.root is null is made. If this.root is null, a mnemonic is generated through <a href="mailto:generateMnemonic">generateMnemonic</a> from <a href="mailto:bitzoinjs/bip39">bitzoinjs/bip39</a>. The call to the function <a href="mailto:generateMnemonic">generateMnemonic</a> defaults to the 128-bit strength and generates the correct checksum through <a href="mailto:entropyToMnemonic">entropyToMnemonic</a>.

As the checksum is being generated when generateMnemonic is called from <a href="bitcoinjs/bip39">bitcoinjs/bip39</a>, the correct structure of the mnemonics is not checked in the implementation. The checksum ensures that even if, for example, the generation of mnemonics changes in the future, the code still checks that the mnemonics generated are valid. In addition, the BIP39 standard recommends that this validation be performed to aid in the upholding of the security assumptions of BIP39.

## **Mitigation**

We recommend validating a generated mnemonic through <u>validateMnemonic</u> from <u>bitcoinjs/bip39</u>.

## **Status**

The MetaMask team has implemented the suggested mitigation.

## Verification

Resolved.

# Suggestion 6: Do Not Allow Users to Bypass Verifying the Generated Mnemonic

## **Synopsis**

Currently, when the user creates their initial wallet, they are given the choice between verifying the seed phrase immediately or at a later time. However, If the seed phrase generated becomes corrupted or is not the seed phrase expected by the user, they may deposit funds into the wallet before realizing that there is a problem. This could lead to the loss of funds if the user must recover the wallet using the seed phrase, but the seed phrase is associated with an account other than the one the user intended.

#### Mitigation

We recommend requiring the user to verify the mnemonic immediately after it is generated.

#### Status

The MetaMask team has chosen not to implement the recommended mitigation, stating that this is an intentional design decision.

## Verification

Unresolved.

## **Suggestion 7: Investigate LevelDB's Use of Previous Logs**

### Location

https://codereview.chromium.org/793423002

https://github.com/google/leveldb/commit/ac1d69da31205a979b5a8510f33c31ae97753 0f0

### **Synopsis**

LevelDB might be optimizing load time by loading older logs. This could detrimentally affect users if an unknown mnemonic is ever stored in LevelDB. As part of our review, we discovered the above-referenced change that indicates this sort of behavior might be part of the developers' intentions for LevelDB. Since LevelDB was out of scope for the audit, we did not investigate further.

### Mitigation

We recommend that an independent auditing team perform a security audit of how LevelDB handles older log files and whether the presence of a mnemonic in an old log could cause the wallet to load an unexpected mnemonic.

## Status

Our team and the MetaMask team have agreed that an audit of LevelDB functionality is not feasible for the MetaMask team.

## Verification

Resolved.

# Suggestion 8: Clear Keyring from Memory before Persisting to Storage in createNewVaultAndKeychain

## Location

index.js#L75

## **Synopsis**

The assumption in createNewVaultAndKeychain is that the keyrings array is empty. The function calls persistAllKeyrings twice: The first time to delete what is currently in storage, and the second time to persist the freshly created keyring. In the first call, the assumption is that the keyrings array is empty. If the keyrings array is not empty, this will result in two keyrings persisted to storage in a short sequence. This should not cause any issues. However, in light of the corrupted address we discovered in

storage, it can be assumed that writing to storage is not guaranteed to be consistent. This could result in the new vault getting out of sync from what is stored in memory.

### **Mitigation**

We recommend preceding the first call to persistAllKeyrings in createNewVaultAndKeychain with a call to clearKeyrings.

#### **Status**

The MetaMask team has implemented the suggested mitigation.

### Verification

Resolved.

## Suggestion 9: Consider Exploring These Areas for Further Investigation

## **Synopsis**

The scope of the current security audit was limited to the seed phrase implementation of the in-scope repositories and the documentation provided by the MetaMask user. While we were not able to identify the root cause of the seed phrase error, we do believe the audit highlighted a need for further inquiries into other aspects of the ecosystem in which the MetaMask extension operates.

## **Mitigation**

We recommend that the MetaMask team further investigate:

- LevelDB;
- Chrome's consistency in writing data to storage from memory;
- Engineering an environment to test for the corruption of data in a controlled fashion (For instance, to have memory cleared while the \_initFromMnemonic function is being run);
- Accumulating more information from users experiencing the problem, such as operating systems and versions, and hardware configurations;
- <u>Reports</u> of Antivirus software deleting Chrome data upon identifying a "Potentially Unwanted Program (PUP)" and deleting some essential LevelDB files in the process;
- Whether external API failures could cause the wallet state to become corrupted;
- The possibility of the Application Update Process causing inconsistency; and
- How similar reports from users of the mobile application could be related.

While auditing closed source systems like the Windows operating system is not possible, an inquiry into issues relating to memory usage and disk IO might provide more information.

### Status

The MetaMask team has acknowledged this suggestion and continues to investigate the areas listed above.

### Verification

Resolved.

## **Suggestion 10: Fix Onboarding Flow Check**

### Location

scripts/controllers/onboarding.js#L73

#### **Synopsis**

During the completion of the onboarding flow, the completeOnboarding function updates the state of this.store by setting this.store.completedOnboarding to true. In the registerOnboarding function, however, this.completedOnboarding is checked. This results in the check always being false, allowing the user to onboard again.

## **Mitigation**

We recommend checking this.store.completedOnboarding in registerOnboarding.

#### Status

The MetaMask team has implemented the suggested mitigation.

#### Verification

Resolved.

# Suggestion 11: Develop and Document a Process for User Error Reporting and Response

#### **Synopsis**

The MetaMask user's log files and the documentation that was provided to us during the security audit contained important information about the usage and the execution environment, which significantly aided our efforts. Similarly, providing MetaMask users with information about this error would likely assist in solving similar problems and solicit additional user feedback that may help in identifying the cause of the error.

Given that users are only made aware of the seed phrase error when they are forced to restore access from the seed phrase, it is likely that there are users who are unknowingly impacted by its occurrence. As a result, further investigation across the user base may provide MetaMask with helpful information in an effort to resolve the error. Furthermore, notifying users of this potential error would allow them to secure access to their funds before the relevant data is potentially lost.

## **Mitigation**

We recommend developing a process that facilitates error reporting and response that includes, but is not limited to, the following:

- Defining steps for obtaining relevant information about the execution environment, log files, and other relevant application data from MetaMask users reporting similar problems;
- Utilizing the existing MetaMask user error reporting and support tools (e.g., MetaMask user forums) to help the MetaMask team respond effectively to similar reports;
- Creating a questionnaire to gather usage information from users that can aid further investigation into the error; and
- Including a process for properly handling Personal Identifiable Information (PII), given that log files may contain sensitive user information.

### **Status**

The MetaMask team has developed questionnaires for the mobile wallet and the browser extension wallet to collect more specific information on errors in the implementation.

## Verification

Resolved.

## **About Least Authority**

We believe that people have a fundamental right to privacy and that the use of secure solutions enables people to more freely use the Internet and other connected technologies. We provide security consulting services to help others make their solutions more resistant to unauthorized access to data and unintended manipulation of the system. We support teams from the design phase through the production launch and after.

The Least Authority team has skills for reviewing code in multiple Languages, such as C, C++, Python, Haskell, Rust, Node.js, Solidity, Go, JavaScript, ZoKrates, and circom, for common security vulnerabilities and specific attack vectors. The team has reviewed implementations of cryptographic protocols and distributed system architecture in cryptocurrency, blockchains, payments, smart contracts, and zero-knowledge protocols. Additionally, the team can utilize various tools to scan code and networks and build custom tools as necessary.

Least Authority was formed in 2011 to create and further empower freedom-compatible technologies. We moved the company to Berlin in 2016 and continue to expand our efforts. We are an international team that believes we can have a significant impact on the world by being transparent and open about the work we do.

For more information about our security consulting, please visit <a href="https://leastauthority.com/security-consulting/">https://leastauthority.com/security-consulting/</a>.

# Our Methodology

We like to work with a transparent process and make our reviews a collaborative effort. The goals of our security audits are to improve the quality of systems we review and aim for sufficient remediation to help protect users. The following is the methodology we use in our security audit process.

## Manual Code Review

In manually reviewing all of the code, we look for any potential issues with code logic, error handling, protocol and header parsing, cryptographic errors, and random number generators. We also watch for areas where more defensive programming could reduce the risk of future mistakes and speed up future audits. Although our primary focus is on the in-scope code, we examine dependency code and behavior when it is relevant to a particular line of investigation.

## Vulnerability Analysis

Our audit techniques include manual code analysis, user interface interaction, and whitebox penetration testing. We look at the project's website to get a high level understanding of what functionality the software under review provides. We then meet with the developers to gain an appreciation of their vision of the software. We install and use the relevant software, exploring the user interactions and roles. As we do this, we brainstorm threat models and attack surfaces. We read design documentation, review other audit results, search for similar projects, examine source code dependencies, skim open issue tickets, and generally investigate details other than the implementation. We hypothesize what vulnerabilities may be present and possibly resulting in Issue entries, then for each, we follow the following Issue Investigation and Remediation process.

## **Documenting Results**

We follow a conservative and transparent process for analyzing potential security vulnerabilities and seeing them through successful remediation. Whenever a potential issue is discovered, we immediately create an Issue entry for it in this document, even before having verified the feasibility and impact of the issue. This process is conservative because we document our suspicions early even if they are later shown to not represent exploitable vulnerabilities. We generally follow a process of first documenting the suspicion with unresolved questions, then confirming the issue through code analysis, live experimentation, or automated tests. Code analysis is the most tentative, and we strive to provide test code, log captures, or screenshots demonstrating our confirmation. After this, we analyze the feasibility of an attack in a live system.

## Suggested Solutions

We search for immediate and comprehensive mitigations that live deployments can take, and finally, we suggest the requirements for remediation engineering for future releases. The mitigation and remediation recommendations should be scrutinized by the developers and deployment engineers, and successful mitigation and remediation is an ongoing collaborative process after we deliver our Initial Audit Report, and before we perform a verification review.

Before our report, including any details about our findings and the solutions are shared, we like to work with your team to find reasonable outcomes that can be addressed as soon as possible without an overly negative impact on pre-existing plans. Although the handling of issues must be done on a case-by-case basis, we always like to agree on a timeline for a resolution that balances the impact on the users and the needs of your project team.

## **Resolutions & Publishing**

Once the findings are comprehensively addressed, we complete a verification review to assess that the issues and suggestions are sufficiently addressed. When this analysis is completed, we update the report and provide a Final Audit Report that can be published in whole. If there are critical unaddressed issues, we suggest the report not be published and the users and other stakeholders be alerted of the impact. We encourage that all findings be dealt with and the Final Audit Report be shared publicly for the transparency of efforts and the advancement of security learnings within the industry.